The Project Gutenberg eBook of Cully

This ebook is for the use of anyone anywhere in the United States and most other parts of the world at no cost and with almost no restrictions whatsoever. You may copy it, give it away or re-use it under the terms of the Project Gutenberg License included with this ebook or online at <u>www.gutenberg.org</u>. If you are not located in the United States, you'll have to check the laws of the country where you are located before using this eBook.

Title: Cully

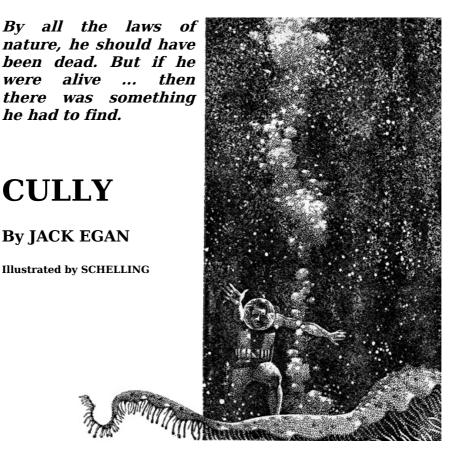
Author: Jack Egan Illustrator: George Schelling

Release date: October 2, 2008 [eBook #26751] Most recently updated: January 4, 2021

Language: English

Credits: Produced by Greg Weeks, Stephen Blundell and the Online Distributed Proofreading Team at https://www.pgdp.net

*** START OF THE PROJECT GUTENBERG EBOOK CULLY ***



A BOVE him eighty feet of torpid, black water hung like a shroud of Death, and still he heard his ragged breathing. And something else. Cully concentrated on that sound, and the rhythmic pulsing of his heart. Somehow he had to retain a hold on his sanity ... or his soul.

After an hour of careful breathing and exploring of body sensations, Cully realized he could move. He flexed an arm; a mote of gold sand sifted upward in the dark water. It had a pleasant color, in contrast with the ominous shades of the sea. In a few moments, he had struggled to a sitting position, delighting in the curtain of glittering metal grains whirling around him as he moved.

And the other sound. A humming in his mind; a distant burble of tiny voices of other minds. Words swirling in giddy patterns he couldn't understand.

Shortly thereafter, Cully discovered why he still lived, breathed: a suit. A yellow, plastic, watertight suit, with an orange-on-black shield on the left breast pocket, and a clear bubble-helmet. He felt weight on his back and examined it: two air tanks and their regulator, a radio, and ... the box.

Suit, tanks, regulator; radio, black water, box; sand, sea, stillness.

Cully considered his world. It was small; it was conceivable; it was incomplete.

Where is it?

"Where is what?" He knew he had a voice—a means of communication between others of his kind, using low-frequency heat waves caused by agitation of air molecules. Why couldn't he make it work?

Words. Thousands of them, at his beck and call. What were they? What did they mean? He shifted uncomfortably in the tight yellow suit, searching the near horizon for ...

Where is it?

A VAGUE calling came from beyond the black sea curtain. Objectively, because he could do nothing to stop them, he watched his feet pick up, move forward, put down; pick up, move forward, put down. Funny. He had the feeling, the concept, that this action held meaning. It was supposed to cause some reaction, accomplish an act. He wondered at the regular movement of his legs. One of them hurt. A hurt is a sensation of pain, caused by over-loading sensory-units in the body; a hurt is bad, because it indicates something is wrong.

Something certainly was wrong. Something stirred in Cully's mind. He stopped and sat down on the sandy sea bottom, gracefully, like a ballet dancer. He examined his foot. There was a tiny hole in the yellow plastic fabric, and a thin string of red-black was oozing out. Blood. He knew.

He was bleeding. He could do nothing about it. He got up and resumed walking.

Where is it?

Cully lifted his head in annoyance at the sharp thought.

"Go away," he said in a low, pleading voice. The sound made him feel better. He began muttering to himself.

"Water, black, s-sand, hurt. Pain. Radio tanks ..."

It didn't sound right. After a few minutes, he was quiet. The manythoughts were calling him. He must go to the manythoughts.

If his foot was bleeding, then something had happened; if something had happened, then his foot was bleeding.

"No!"

If something had happened, then maybe other things had happened—before that. But how could something happen in a world of flat gold sand and flaccid sea? Surely there was something wrong. Wrong: the state of being not-right; something had happened that was not-right. Cully stared at the edges of the unmoving curtain before him.

Where is it?

It was a driving, promise-filled concept. No words; just the sense that something wonderful lay just beyond reach. But this voice was different from the manythoughts. It was directing his body; his mind was along for the ride.

The sameness of the sea and sand became unbearable. It was too-right, somehow. Cully felt anger, and kicked up eddies of dust. It changed the sameness a little. He kicked more up, until it swirled around him in a thick gold haze, blotting out the terrible emptiness of the sea.

He felt another weight at his side. He found a holster and gun. He recognized neither. Again he watched objectively as his hand pulled the black object out and handled it. His body was evidently familiar with it, though it was strange to his eyes. His finger slipped automatically into the trigger sheaf. His legs were still working under two drives: the manythoughts' urging, and something else, buried in him. A longing. Up-and-down, back-and-forth.

Where is it?

Anger, frustration flared in him. His hand shot out, gun at ready. He turned around slowly. Through the settling trail of suspended sand, nothing was visible.

A GAIN he was moving. Something made his legs move. He walked on through the shrouds of Death until he felt a taut singing in his nerves. An irrational fear sprang out in him, cascading down his spine, and Cully shuddered. Ahead there was some*thing*. Two motives: get there because it (they?) calls; get there because you must.

Where is it?

The mind-voice was excited, demanding. Something was out there, besides the sameness. Cully walked on, trailing gold. The death-curtain parted ...

An undulating garden of blue-and-gold streamers suddenly drifted toward him on an unfelt current. Cully was held, entranced. They flowed before him, their colors dazzling, hypnotic.

Come closer, Earthling, the manythoughts spoke inside his head, soothingly.

Here it is! Cully's mind shouted.

Cully's mind was held, hypnotized, but his body moved of its own volition.

He moved again. His mind and the manythoughts' spoke: fulfillment—almost. There was one action left that must be completed.

Cully's arms moved. They detached the small black box from his pack. He moved on into the midst of the weaving, gold-laced plants. Little spicules licked out from their flexing stalks and jabbed, unsensed, into Cully's body to draw nourishment. From the manythoughts came the sense of complete fulfillment.

From Cully's mind came further orders.

Lie down. It was a collective concept. *Lie still. We are friends.*

He could not understand. They were speaking words; words were beyond him. His head shook in despair. The voices were implanting an emotion of horror at what his hands were doing, but he had no control over his body. It was as if it were not his.

The black box was now lying in the sand among the streaming plants. Cully's fingers reached out and caressed a small panel. A soundless 'click' ran through the murkiness. The strangely beautiful, gold-laced blue plants began a writhing dance. Their spicules withdrew and jabbed, withdrew and jabbed. A rending, silent scream tore the quiet waters.

NO! they cried. It was a negative command, mixed in with the terrible screaming. Turn it off!

"Stop it, stop it!" Cully tried to say, but there were no words. He tried to cover his ears within the helmet, but the cries went on. Emotions roiled the water: pain, hurt, reproach. Cully sobbed. Something was wrong here; something was killing the plants—the beautiful blue things! The plants were withering, dying. He looked up at them, stupefied, not understanding, tears streaming down his face. What did they want from him? What had he done ...

Where is it?

A different direction materialized; a new concept of desire.

C ULLY'S body turned and crawled away from the wonderful, dying garden, oblivious to the pleadings floating, now weakly, in the torpid water. He scuffed up little motes of golden sand, leaving a low-lying scud along the bottom, back to the little black box in the garden. The plants, the box, all were forgotten by now. Cully crawled on, not knowing why. A rise appeared; surprise caught Cully unaware. A change in the sameness!

Where is it?

Again the voice was insistent. His desire was close ahead; he did not look back at the black churning on the sea bottom. His legs worked, his chest heaved, words swirled in his mind. He topped the rise.

Below him, in the center of a shallow golden bowl, floated a long, shiny cylinder. Even from here he knew it was huge. He knew other things about it: how heavy it was; how it was; that it carried others of his kind. He had been in it before. And they were waiting for him. He lurched on.

"Captain! Here comes Cully!" the midshipman shouted from the airlock. "Look what they've done to him!"

The old man's grey eyes took in the spectacle without visible emotion. He watched the pathetic, bleeding yellow plastic sack crawl up to the ship and look up. His hands reached down and lifted Cully up into the lock.

They took his suit off and stared with loathing at what had once been a man. A white scar zigzagged across his forehead. The Captain bent close, in range of the dim blue eyes.

"It was a brave thing you did, Cully. The whole system will be grateful. Venus could never be colonized as long as those cannibals were there to eat men, and drive men mad." Cully fingered the scar on his forehead, and looked unseeing into the old man's compassionate eyes. "I'm sorry Cully. We all are. But there was no other way. Prefrontal lobotomy, destruction of your speech center ... it was the only way you could get past the telepaths and destroy them. I'm sorry, Cully. The race of Man shall long honor your name."

Cully smiled at the old man, the words churning in his brain; but he did not understand.

Where is it?

The emptiness was still there.

THE END

Transcriber's Note: This etext was produced from *Amazing Stories* January 1963. Extensive research did not uncover any

evidence that the U.S. copyright on this publication was renewed. Minor spelling and typographical errors have been corrected without note.

*** END OF THE PROJECT GUTENBERG EBOOK CULLY ***

Updated editions will replace the previous one-the old editions will be renamed.

Creating the works from print editions not protected by U.S. copyright law means that no one owns a United States copyright in these works, so the Foundation (and you!) can copy and distribute it in the United States without permission and without paying copyright royalties. Special rules, set forth in the General Terms of Use part of this license, apply to copying and distributing Project Gutenberg[™] electronic works to protect the PROJECT GUTENBERG[™] concept and trademark. Project Gutenberg is a registered trademark, and may not be used if you charge for an eBook, except by following the terms of the trademark license, including paying royalties for use of the Project Gutenberg trademark. If you do not charge anything for copies of this eBook, complying with the trademark license is very easy. You may use this eBook for nearly any purpose such as creation of derivative works, reports, performances and research. Project Gutenberg eBooks may be modified and printed and given away—you may do practically ANYTHING in the United States with eBooks not protected by U.S. copyright law. Redistribution is subject to the trademark license, especially commercial redistribution.

START: FULL LICENSE THE FULL PROJECT GUTENBERG LICENSE PLEASE READ THIS BEFORE YOU DISTRIBUTE OR USE THIS WORK

To protect the Project Gutenberg[™] mission of promoting the free distribution of electronic works, by using or distributing this work (or any other work associated in any way with the phrase "Project Gutenberg"), you agree to comply with all the terms of the Full Project Gutenberg[™] License available with this file or online at www.gutenberg.org/license.

Section 1. General Terms of Use and Redistributing Project Gutenberg[™] electronic works

1.A. By reading or using any part of this Project Gutenberg[™] electronic work, you indicate that you have read, understand, agree to and accept all the terms of this license and intellectual property (trademark/copyright) agreement. If you do not agree to abide by all the terms of this agreement, you must cease using and return or destroy all copies of Project Gutenberg[™] electronic works in your possession. If you paid a fee for obtaining a copy of or access to a Project Gutenberg[™] electronic work and you do not agree to be bound by the terms of this agreement, you may obtain a refund from the person or entity to whom you paid the fee as set forth in paragraph 1.E.8.

1.B. "Project Gutenberg" is a registered trademark. It may only be used on or associated in any way with an electronic work by people who agree to be bound by the terms of this agreement. There are a few things that you can do with most Project Gutenberg[™] electronic works even without complying with the full terms of this agreement. See paragraph 1.C below. There are a lot of things you can do with Project Gutenberg[™] electronic works if you follow the terms of this agreement and help preserve free future access to Project Gutenberg[™] electronic works. See paragraph 1.E below.

1.C. The Project Gutenberg Literary Archive Foundation ("the Foundation" or PGLAF), owns a compilation copyright in the collection of Project Gutenberg[™] electronic works. Nearly all the individual works in the collection are in the public domain in the United States. If an individual work is unprotected by copyright law in the United States and you are located in the United States, we do not claim a right to prevent you from copying, distributing, performing, displaying or creating derivative works based on the work as long as all references to Project Gutenberg are removed. Of course, we hope that you will support the Project Gutenberg[™] mission of promoting free access to electronic works by freely sharing Project Gutenberg[™] works in compliance with the terms of this agreement for keeping the Project Gutenberg[™] name associated with the work. You can easily comply with the terms of this agreement by keeping this work in the same format with its attached full Project Gutenberg[™] License when you share it without charge with others.

1.D. The copyright laws of the place where you are located also govern what you can do with this work. Copyright laws in most countries are in a constant state of change. If you are outside the United States, check the laws of your country in addition to the terms of this agreement before downloading, copying, displaying, performing, distributing or creating derivative works based on this work or any other Project Gutenberg[™] work. The Foundation makes no representations concerning the copyright status of any work in any country other than the United States.

1.E. Unless you have removed all references to Project Gutenberg:

1.E.1. The following sentence, with active links to, or other immediate access to, the full Project Gutenberg[™] License must appear prominently whenever any copy of a Project Gutenberg[™] work (any work on which the phrase "Project Gutenberg" appears, or with which the phrase "Project Gutenberg" is associated) is accessed, displayed, performed, viewed, copied or distributed:

This eBook is for the use of anyone anywhere in the United States and most other parts of the world at no cost and with almost no restrictions whatsoever. You may copy it, give it away or re-use it under the terms of the Project Gutenberg License included with this eBook or online at <u>www.gutenberg.org</u>. If you are not located in the United States, you will have to check the laws of the country where you are located before using this eBook.

1.E.2. If an individual Project GutenbergTM electronic work is derived from texts not protected by U.S. copyright law (does not contain a notice indicating that it is posted with permission of the copyright holder), the work can be copied and distributed to anyone in the United States without paying any fees or charges. If you are redistributing or providing access to a work with the phrase "Project Gutenberg" associated with or appearing on the work, you must comply either with the requirements of paragraphs 1.E.1 through 1.E.7 or obtain permission for the use of the work and the Project GutenbergTM trademark as set forth in paragraphs 1.E.8 or 1.E.9.

1.E.3. If an individual Project Gutenberg[™] electronic work is posted with the permission of the copyright holder, your use and distribution must comply with both paragraphs 1.E.1 through 1.E.7 and any additional terms imposed by the copyright holder. Additional terms will be linked to the Project Gutenberg[™] License for all works posted with the permission of the copyright holder found at the beginning of this work.

1.E.4. Do not unlink or detach or remove the full Project GutenbergTM License terms from this work, or any files containing a part of this work or any other work associated with Project GutenbergTM.

1.E.5. Do not copy, display, perform, distribute or redistribute this electronic work, or any part of this electronic work, without prominently displaying the sentence set forth in paragraph 1.E.1 with active links or immediate access to the full terms of the Project Gutenberg^m License.

1.E.6. You may convert to and distribute this work in any binary, compressed, marked up, nonproprietary or proprietary form, including any word processing or hypertext form. However, if you provide access to or distribute copies of a Project Gutenberg[™] work in a format other than "Plain Vanilla ASCII" or other format used in the official version posted on the official Project Gutenberg[™] website (www.gutenberg.org), you must, at no additional cost, fee or expense to the user, provide a copy, a means of exporting a copy, or a means of obtaining a copy upon request, of the work in its original "Plain Vanilla ASCII" or other form. Any alternate format must include the full Project Gutenberg[™] License as specified in paragraph 1.E.1.

1.E.7. Do not charge a fee for access to, viewing, displaying, performing, copying or distributing any Project Gutenberg[™] works unless you comply with paragraph 1.E.8 or 1.E.9.

1.E.8. You may charge a reasonable fee for copies of or providing access to or distributing Project GutenbergTM electronic works provided that:

- You pay a royalty fee of 20% of the gross profits you derive from the use of Project Gutenberg[™] works calculated using the method you already use to calculate your applicable taxes. The fee is owed to the owner of the Project Gutenberg[™] trademark, but he has agreed to donate royalties under this paragraph to the Project Gutenberg Literary Archive Foundation. Royalty payments must be paid within 60 days following each date on which you prepare (or are legally required to prepare) your periodic tax returns. Royalty payments should be clearly marked as such and sent to the Project Gutenberg Literary Archive Foundation at the address specified in Section 4, "Information about donations to the Project Gutenberg Literary Archive Foundation."
- You provide a full refund of any money paid by a user who notifies you in writing (or by email) within 30 days of receipt that s/he does not agree to the terms of the full Project Gutenberg[™] License. You must require such a user to return or destroy all copies of the works possessed in a physical medium and discontinue all use of and all access to other copies of Project Gutenberg[™] works.
- You provide, in accordance with paragraph 1.F.3, a full refund of any money paid for a work or a replacement copy, if a defect in the electronic work is discovered and reported to you within 90 days of receipt of the work.
- You comply with all other terms of this agreement for free distribution of Project Gutenberg $^{\mbox{\tiny TM}}$ works.

1.E.9. If you wish to charge a fee or distribute a Project GutenbergTM electronic work or group of works on different terms than are set forth in this agreement, you must obtain permission in writing from the Project Gutenberg Literary Archive Foundation, the manager of the Project GutenbergTM trademark. Contact the Foundation as set forth in Section 3 below.

1.F.

1.F.1. Project Gutenberg volunteers and employees expend considerable effort to identify, do copyright research on, transcribe and proofread works not protected by U.S. copyright law in creating the Project Gutenberg[™] collection. Despite these efforts, Project Gutenberg[™] electronic works, and the medium on which they may be stored, may contain "Defects," such as, but not limited to, incomplete, inaccurate or corrupt data, transcription errors, a copyright or other intellectual property infringement, a defective or damaged disk or other medium, a computer virus, or computer codes that damage or cannot be read by your equipment.

1.F.2. LIMITED WARRANTY, DISCLAIMER OF DAMAGES - Except for the "Right of Replacement or Refund" described in paragraph 1.F.3, the Project Gutenberg Literary Archive Foundation, the owner of the Project Gutenberg[™] trademark, and any other party distributing a Project Gutenberg[™] electronic work under this agreement, disclaim all liability to you for damages, costs and expenses, including legal fees. YOU AGREE THAT YOU HAVE NO REMEDIES FOR NEGLIGENCE, STRICT LIABILITY, BREACH OF WARRANTY OR BREACH OF CONTRACT EXCEPT THOSE PROVIDED IN PARAGRAPH 1.F.3. YOU AGREE THAT THE FOUNDATION, THE TRADEMARK OWNER, AND ANY DISTRIBUTOR UNDER THIS AGREEMENT WILL NOT BE LIABLE TO YOU FOR ACTUAL, DIRECT, INDIRECT, CONSEQUENTIAL, PUNITIVE OR INCIDENTAL DAMAGES EVEN IF YOU GIVE NOTICE OF THE POSSIBILITY OF SUCH DAMAGE.

1.F.3. LIMITED RIGHT OF REPLACEMENT OR REFUND - If you discover a defect in this electronic work within 90 days of receiving it, you can receive a refund of the money (if any) you paid for it by sending a written explanation to the person you received the work from. If you received the work on a physical medium, you must return the medium with your written explanation. The person or entity that provided you with the defective work may elect to provide a replacement copy in lieu of a refund. If you received the work electronically, the person or entity providing it to you may choose to give you a second opportunity to receive the work electronically in lieu of a refund. If the second copy is also defective, you may demand a refund in writing without further opportunities to fix the problem.

1.F.4. Except for the limited right of replacement or refund set forth in paragraph 1.F.3, this work is provided to you 'AS-IS', WITH NO OTHER WARRANTIES OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO WARRANTIES OF MERCHANTABILITY OR FITNESS FOR ANY PURPOSE.

1.F.5. Some states do not allow disclaimers of certain implied warranties or the exclusion or limitation of certain types of damages. If any disclaimer or limitation set forth in this agreement violates the law of the state applicable to this agreement, the agreement shall be interpreted to make the maximum disclaimer or limitation permitted by the applicable state law. The invalidity or unenforceability of any provision of this agreement shall not void the remaining provisions.

1.F.6. INDEMNITY - You agree to indemnify and hold the Foundation, the trademark owner, any agent or employee of the Foundation, anyone providing copies of Project Gutenberg[™] electronic works in accordance with this agreement, and any volunteers associated with the production, promotion and distribution of Project Gutenberg[™] electronic works, harmless from all liability, costs and expenses, including legal fees, that arise directly or indirectly from any of the following which you do or cause to occur: (a) distribution of this or any Project Gutenberg[™] work, (b) alteration, modification, or additions or deletions to any Project Gutenberg[™] work, and (c) any Defect you cause.

Section 2. Information about the Mission of Project Gutenberg™

Project Gutenberg[™] is synonymous with the free distribution of electronic works in formats readable by the widest variety of computers including obsolete, old, middle-aged and new computers. It exists because of the efforts of hundreds of volunteers and donations from people in all walks of life.

Volunteers and financial support to provide volunteers with the assistance they need are critical to reaching Project Gutenberg[™]'s goals and ensuring that the Project Gutenberg[™] collection will remain freely available for generations to come. In 2001, the Project Gutenberg Literary Archive Foundation was created to provide a secure and permanent future for Project Gutenberg[™] and future generations. To learn more about the Project Gutenberg Literary Archive Foundation and how your efforts and donations can help, see Sections 3 and 4 and the Foundation information page at www.gutenberg.org.

Section 3. Information about the Project Gutenberg Literary Archive

Foundation

The Project Gutenberg Literary Archive Foundation is a non-profit 501(c)(3) educational corporation organized under the laws of the state of Mississippi and granted tax exempt status by the Internal Revenue Service. The Foundation's EIN or federal tax identification number is 64-6221541. Contributions to the Project Gutenberg Literary Archive Foundation are tax deductible to the full extent permitted by U.S. federal laws and your state's laws.

The Foundation's business office is located at 809 North 1500 West, Salt Lake City, UT 84116, (801) 596-1887. Email contact links and up to date contact information can be found at the Foundation's website and official page at www.gutenberg.org/contact

Section 4. Information about Donations to the Project Gutenberg Literary Archive Foundation

Project Gutenberg[™] depends upon and cannot survive without widespread public support and donations to carry out its mission of increasing the number of public domain and licensed works that can be freely distributed in machine-readable form accessible by the widest array of equipment including outdated equipment. Many small donations (\$1 to \$5,000) are particularly important to maintaining tax exempt status with the IRS.

The Foundation is committed to complying with the laws regulating charities and charitable donations in all 50 states of the United States. Compliance requirements are not uniform and it takes a considerable effort, much paperwork and many fees to meet and keep up with these requirements. We do not solicit donations in locations where we have not received written confirmation of compliance. To SEND DONATIONS or determine the status of compliance for any particular state visit www.gutenberg.org/donate.

While we cannot and do not solicit contributions from states where we have not met the solicitation requirements, we know of no prohibition against accepting unsolicited donations from donors in such states who approach us with offers to donate.

International donations are gratefully accepted, but we cannot make any statements concerning tax treatment of donations received from outside the United States. U.S. laws alone swamp our small staff.

Please check the Project Gutenberg web pages for current donation methods and addresses. Donations are accepted in a number of other ways including checks, online payments and credit card donations. To donate, please visit: www.gutenberg.org/donate

Section 5. General Information About Project Gutenberg™ electronic works

Professor Michael S. Hart was the originator of the Project Gutenberg^m concept of a library of electronic works that could be freely shared with anyone. For forty years, he produced and distributed Project Gutenberg^m eBooks with only a loose network of volunteer support.

Project Gutenberg^{\mathbb{M}} eBooks are often created from several printed editions, all of which are confirmed as not protected by copyright in the U.S. unless a copyright notice is included. Thus, we do not necessarily keep eBooks in compliance with any particular paper edition.

Most people start at our website which has the main PG search facility: <u>www.gutenberg.org</u>.

This website includes information about Project Gutenberg™, including how to make donations to the Project Gutenberg Literary Archive Foundation, how to help produce our new eBooks, and how to subscribe to our email newsletter to hear about new eBooks.